



WINSTAR Display Co.,Ltd.
華凌光電股份有限公司

2.13 inch E-paper Display Series

WAA0213A2AAA6NXXX000

Product Specifications

Customer	Standard
Description	2.13" E-PAPER DISPLAY
Model Name	WAA0213A2AAA6NXXX000
Date	2025/05/13
Revision	1.1

	Design Engineering		
	Approval	Check	Design

REVISION HISTORY

Rev	Date	Item	Page	Remark
1.0	Dec.11.2024	New Creation	ALL	
1.1	May.13.2025	Modify tolerance & Add AG film	6,7	

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1. Over View

WAA0213A2AAA6NXXX000 is an Active Matrix Electrophoretic Display (AM EPD), with front light panel. The display is capable to display images at 1-bit white, black full display capabilities. The 2.13 inch active area contains 250×122 pixels. The module is a TFT-array driving electrophoresis display, with integrated circuits including gate driver, source driver, MCU interface, timing controller, oscillator, DC-DC, SRAM, LUT, VCOM. Module can be used in portable electronic devices, such as Electronic Shelf Label (ESL) System.

2. Features

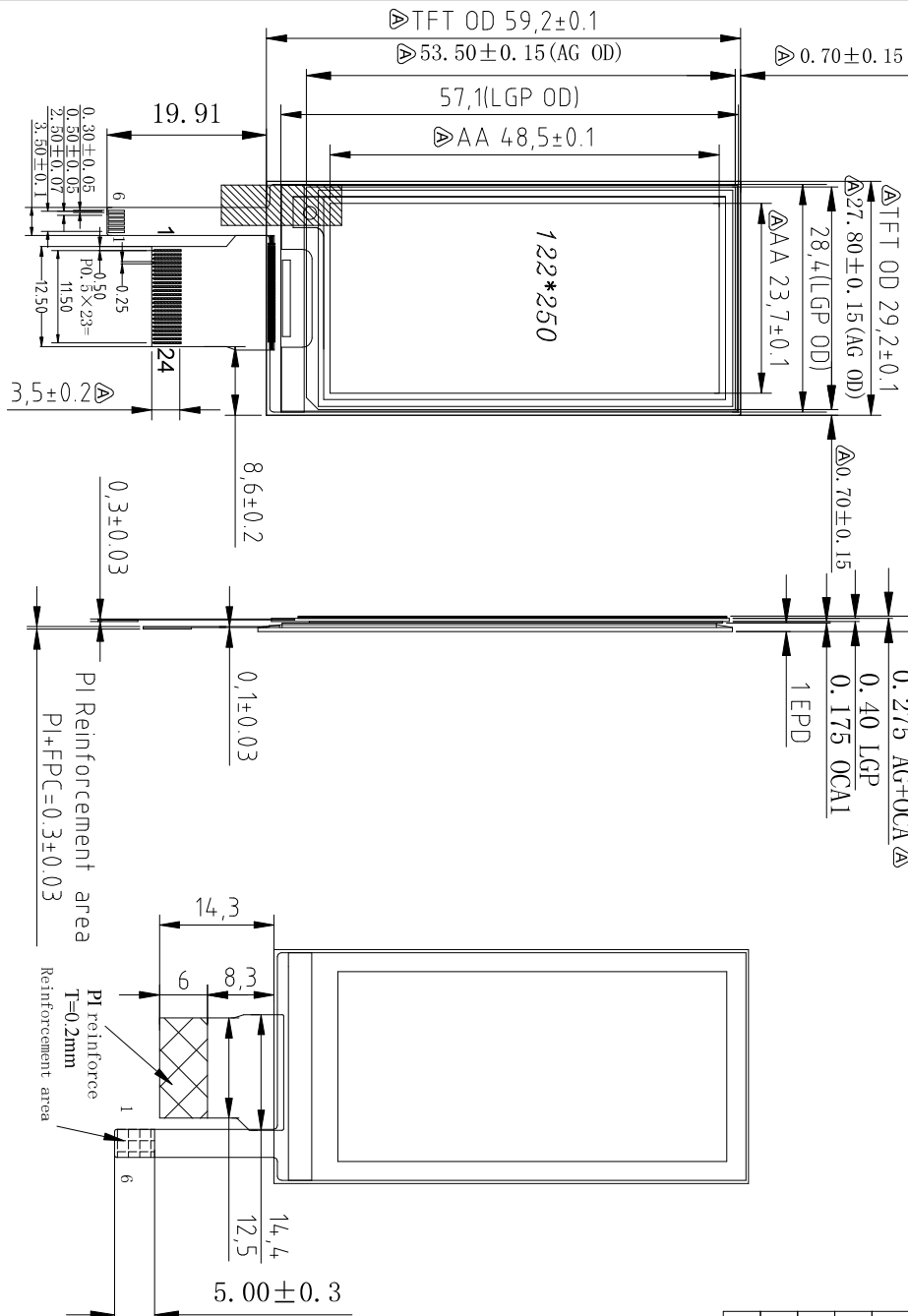
- 250×122 pixels display
- High contrast High reflectance
- Ultra wide viewing angle Ultra low power consumption
- Pure reflective mode
- Bi-stable display
- Commercial temperature range
- Landscape portrait modes
- Hard-coat antiglare display surface
- Ultra Low current deep sleep mode
- On chip display RAM
- Waveform can stored in On-chip OTP or written by MCU
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and Source driving voltage
- I2C signal master interface to read external temperature sensor
- Built-in temperature sensor
- With front light panel, 3 LEDs in serial
- Operating voltage for front light panel: 9V

3. Mechanical Specifications

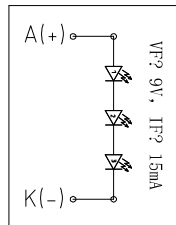
Parameter	Specifications	Unit	Remark
Screen Size	2.13	Inch	
Display Resolution	122(H)×250(V)	Pixel	Dpi:130
Active Area	23.7×48.5	mm	
Pixel Pitch	0.1943×0.1942	mm	
Pixel Configuration	Square		
Outline Dimension	29.2(H)×59.2 (V) ×1.85(D)	mm	
Weight	4.75±0.5	g	

4. Mechanical Drawing of EPD module

Front 1:1 Side 1:1 Back 1:1



FL Pin define
1 A(+)
2 A(+)
3 NC
4 NC
5 K(-)
6 K(-)



Pin	No	Symbol
1	NC	
2	GDR	
3	RESE	
4	NC	
5	VSH2	
6	TSCL	
7	TSDA	
8	BS1	
9	BUSY	
10	RBS#	
11	D/C#	
12	CS#	
13	SCL	
14	SDA	
15	VDDIO	
16	VCI	
17	VSS	
18	VDD	
19	VPP	
20	VSH1	
21	VGH	
22	VSL	
23	VGL	
24	VCOM	

1	Display mode	EPD.B/W
2	Resolution	2.13" 122*250
3	Operating Voltage:	VCI=3.0V
4	Operating Temp:	0°C~50°C
5	Storage Temp:	-25°C~70°C
6	Unspecified tolerance:	±0.2(Δ)
7	LCD controller/driver:	SSD1680
8	INTERFACE	SPI
9	Dimensions with mark "*" are important	
10	RoHS compliant	

5. Input /Output Pin Assignment

No.	Name	I/O	Description	Remark
1	NC		Do not connect with other NC pins	Keep Open
2	GDR	O	N-Channel MOSFET Gate Drive Control	
3	RESE	I	Current Sense Input for the Control Loop	
4	NC	NC	Do not connect with other NC pins	Keep Open
5	VSH2	C	Positive Source driving voltage(Red)	
6	TSCL	O	I ² C Interface to digital temperature sensor Clock pin	
7	TSDA	I/O	I ² C Interface to digital temperature sensor Data pin	
8	BS1	I	Bus Interface selection pin	Note 5-5
9	BUSY	O	Busy state output pin	Note 5-4
10	RES#	I	Reset signal input. Active Low.	Note 5-3
11	D/C#	I	Data /Command control pin	Note 5-2
12	CS#	I	Chip select input pin	Note 5-1
13	SCL	I	Serial Clock pin (SPI)	
14	SDA	I/O	Serial Data pin (SPI)	
15	VDDIO	P	Power Supply for interface logic pins It should be connected with VCI	
16	VCI	P	Power Supply for the chip	
17	VSS	P	Ground	
18	VDD	C	Core logic power pin VDD can be regulated internally from VCI. A capacitor should be connected between VDD and VSS	
19	VPP	P	FOR TEST	
20	VSH1	C	Positive Source driving voltage	
21	VGH	C	Power Supply pin for Positive Gate driving voltage and VSH1	
22	VSL	C	Negative Source driving voltage	
23	VGL	C	Power Supply pin for Negative Gate driving voltage VCOM and VSL	
24	VCOM	C	VCOM driving voltage	

I = Input Pin, O =Output Pin, I/O = Bi-directional Pin (Input/output), P = Power Pin, C = Capacitor Pin

Note 5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled LOW.

Note 5-2: This pin is (D/C#) Data/Command control pin connecting to the MCU in 4-wire SPI mode. When the pin is pulled HIGH, the data at SDA will be interpreted as data. When the pin is pulled LOW, the data at SDA will be interpreted as command.

Note 5-3: This pin (RES#) is reset signal input. The Reset is active low.

Note 5-4: This pin is Busy state output pin. When Busy is High, the operation of chip should not be interrupted, command should not be sent. The chip would put Busy pin High when -Outputting display waveform -Communicating with digital temperature sensor

Note 5-5: Bus interface selection pin

BS1 State	MCU Interface
L	4-lines serial peripheral interface(SPI) - 8 bits SPI
H	3- lines serial peripheral interface(SPI) - 9 bits SPI

6. Electrical Characteristics

6.1 Absolute Maximum Rating

Parameter	Symbol	Rating	Unit
Logic supply voltage	VCI	-0.5 to +4.0	V
Logic Input voltage	VIN	-0.5 to VCI +0.5	V
Logic Output voltage	VOUT	-0.5 to VCI +0.5	V
Operating Temp range	TOPR	0 to +50	°C
Storage Temp range	TSTG	-25 to+70	°C
Optimal Storage Humidity	HSTGo	55±10	%RH

Note:

Maximum ratings are those values beyond which damages to the device may occur. Functional operation should be restricted to the limits in the Panel DC Characteristics tables.

6.2 Panel DC Characteristics

The following specifications apply for: VSS=0V, VCI=3.0V, TOPR =25°C.

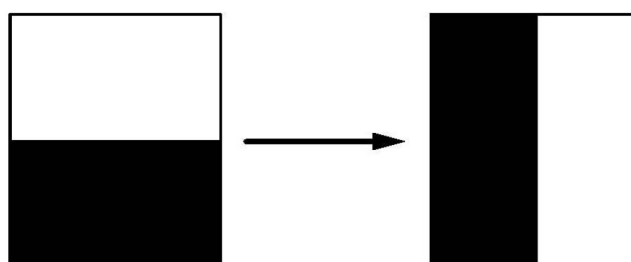
Parameter	Symbol	Conditions	Applicable pin	Min.	Typ.	Max	Units
Single ground	V_{SS}	-		-	0	-	V
Logic supply voltage	V_{CI}	-	VCI	2.2	3.0	3.7	V
Core logic voltage	V_{DD}		VDD	1.7	1.8	1.9	V
High level input voltage	V_{IH}	-	-	0.8 V_{CI}	-	-	V
Low level input voltage	V_{IL}	-	-	-	-	0.2 V_{CI}	V
High level output voltage	V_{OH}	$I_{OH} = -100\mu A$	-	0.9 V_{CI}	-	-	V
Low level output voltage	V_{OL}	$I_{OL} = 100\mu A$	-	-	-	0.1 V_{CI}	V
Typical power	P_{TYP}	$V_{CI} = 3.0 V$	-	-	10.5	-	mW
Deep sleep mode	P_{STPY}	$V_{CI} = 3.0 V$	-	-	0.003	-	mW
Typical operating current	$I_{opr_V_{CI}}$	$V_{CI} = 3.0 V$	-	-	3.5	-	mA
Full update time	-	25 °C	-	-	3	-	sec
Fast update time	-	25 °C	-	-	1.5	-	sec
Partial update time	-	25 °C	-	-	0.42	-	sec
Sleep mode current	$I_{slp_V_{CI}}$	DC/ DC off No clock No input load Ram data retain	-	-	20		μA
Deep sleep mode current	$I_{dslp_V_{CI}}$	DC/ DC off No clock No input load Ram data not retain	-	-	1	5	μA

Notes:

- 1) Refresh time: the time it takes for the whole process from the screen change to the screen stabilization.
- 2) The difference between different refresh methods:
Full refresh: The screen will flicker several times during the refresh process;
Fast Refresh: The screen will flash once during the refresh process;
Partial refresh: The screen does not flicker during the refresh process.

During the fast refresh or partial refresh of the electronic paper, it is recommended to add a full-screen refresh after 5 consecutive operations to reduce the accumulation of afterimages on the screen.

- 1.The typical power is measured with following transition from horizontal 2 scale pattern to vertical 2 scale pattern.
- 2.The deep sleep power is the consumed power when the panel controller is in deep sleep mode.
- 3.The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by WINSTAR display.



6.3 Panel AC Characteristics

6.3.1 MCU Interface Selection

The pin assignment at different interface mode is summarized in Table 6-4-1. Different MCU mode can be set by hardware selection on BS1 pins. The display panel only supports 4-wire SPI or 3-wire SPI interface mode.

Pin Name	Data/Command Interface		Control Signal		
Bus interface	SDA	SCL	CS#	D/C#	RES#
BS1=L 4-wire SPI	SDA	SCL	CS#	D/C#	RES#
BS1=H 3-wire SPI	SDA	SCL	CS#	L	RES#

6.3.2 MCU Serial Interface (4-wire SPI)

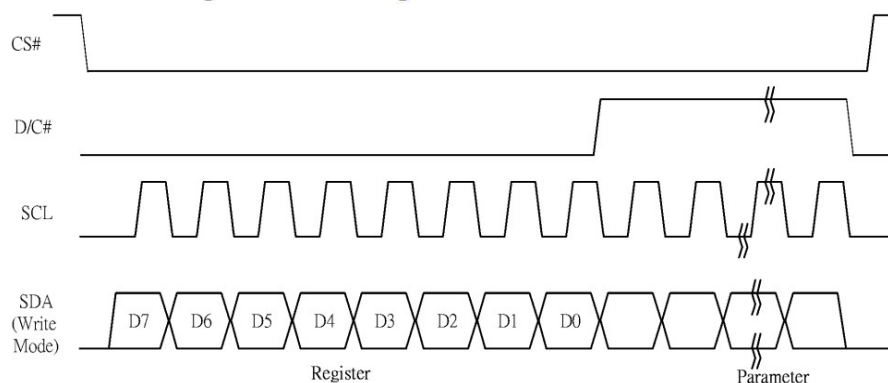
The serial interface consists of serial clock SCL, serial data SDA, D/C#, CS#. This interface supports Write mode and Read mode.

Function	CS#	D/C#	SCL
Write command	L	L	↑
Write data	L	H	↑

Note: ↑ stands for rising edge of signal

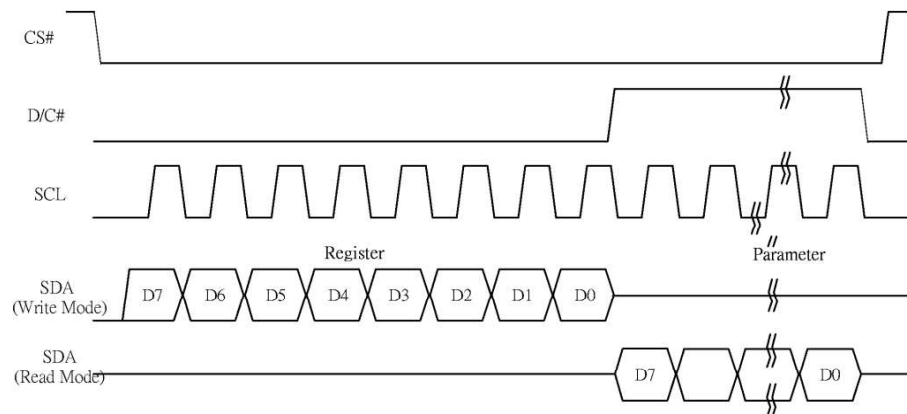
In the write mode SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte . The data byte in the shift register is written to the Graphic Display Data RAM /Data Byte register or command Byte register according to D/C# pin.

Figure 6-1: Write procedure in 4-wire SPI mode



In the Read mode:

1. After driving CS# to low, MCU need to define the register to be read.
2. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0 with D/C# keep low.
3. After SCL change to low for the last bit of register, D/C# need to drive to high.
4. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
5. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

Figure 6-2: Read procedure in 4-wire SPI mode


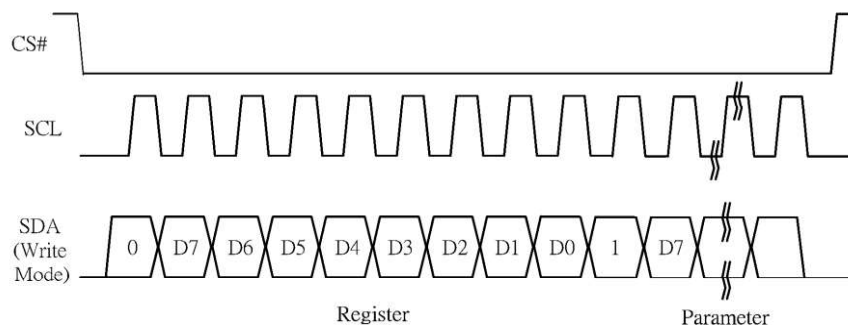
6.3.3 MCU Serial Interface (3-wire SPI)

The 3-wire serial interface consists of serial clock SCL, serial data SDA and CS#. This interface also supports Write mode and Read mode.

The operation is similar to 4-wire serial interface while D/C# pin is not used. There are altogether 9-bits will be shifted into the shift register on every ninth clock in sequence: D/C# bit, D7 to D0 bit. The D/C# bit (first bit of the sequential data) will determine the following data byte in the shift register is written to the Display Data RAM (D/C# bit = 1) or the command register (D/C# bit = 0).

Function	CS#	D/C#	SCL
Write command	L	Tie	↑
Write data	L	Tie	↑

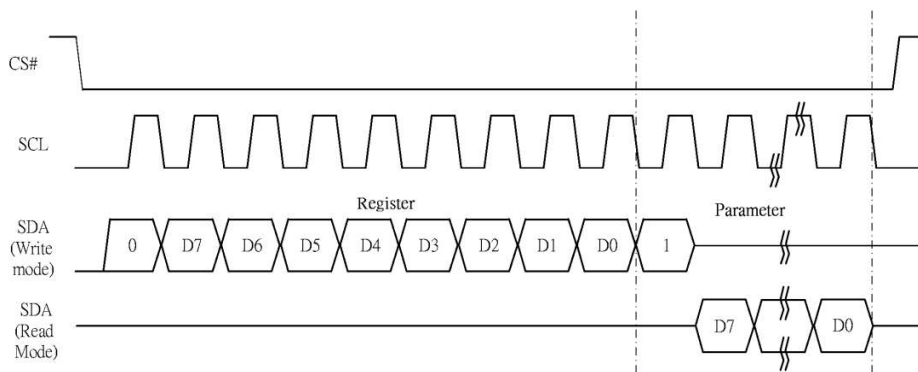
Note: ↑ stands for rising edge of signal

Figure 6-3: Write procedure in 3-wire SPI mode


In the Read mode:

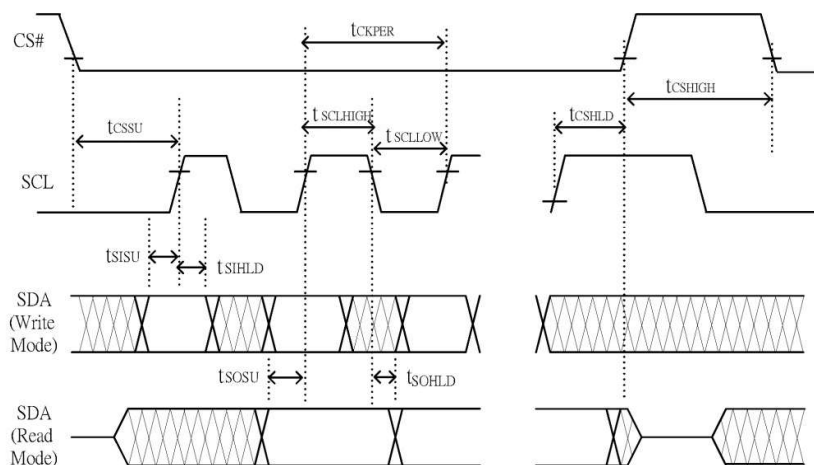
1. After driving CS# to low, MCU need to define the register to be read.
2. D/C=0 is shifted thru SDA with one rising edge of SCL
3. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0.
4. D/C=1 is shifted thru SDA with one rising edge of SCL
5. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
6. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

Figure 6-4: Read procedure in 3-wire SPI mode



6.3.4 Interface Timing

The following specifications apply for: VSS=0V, VCI=3.0V, TOPR =25°C.



Changed Diagram

Serial Interface Timing Characteristics

(VCI - VSS = 2.2V to 3.7V, TOPR = 25°C, CL=20pF)

Write mode

Symbol	Parameter	Min	Typ	Max	Unit
f_{SCL}	SCL frequency (Write Mode)			20	MHz
t_{CSSU}	Time CS# has to be low before the first rising edge of SCLK	60			ns
t_{CSHLD}	Time CS# has to remain low after the last falling edge of SCLK	65			ns
t_{CSHIGH}	Time CS# has to remain high between two transfers	100			ns
$t_{SCLHIGH}$	Part of the clock period where SCL has to remain high	25			ns
t_{SCLLOW}	Part of the clock period where SCL has to remain low	25			ns
t_{SISU}	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10			ns
t_{SIHLD}	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40			ns

Read mode

Symbol	Parameter	Min	Typ	Max	Unit
f_{SCL}	SCL frequency (Read Mode)			2.5	MHz
t_{CSSU}	Time CS# has to be low before the first rising edge of SCLK	100			ns
t_{CSHLD}	Time CS# has to remain low after the last falling edge of SCLK	50			ns
t_{CSHIGH}	Time CS# has to remain high between two transfers	250			ns
$t_{SCLHIGH}$	Part of the clock period where SCL has to remain high	180			ns
t_{SCLLOW}	Part of the clock period where SCL has to remain low	180			ns
t_{SOSU}	Time SO (SDA Read Mode) will be stable before the next rising edge of SCL		50		ns
t_{SOHLD}	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL		0		ns

7. Command Table

Command Table																																																																			
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																							
0	0	01	0	0	0	0	0	0	0	1	Driver Output control	Gate setting A[8:0]= 127h [POR], 296 MUX MUX Gate lines setting as (A[8:0] + 1).																																																							
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																									
0	1		0	0	0	0	0	0	0	A ₈																																																									
0	1		0	0	0	0	0	B ₂	B ₁	B ₀		B[2:0] = 000 [POR]. Gate scanning sequence and direction B[2]: GD Selects the 1st output Gate GD=0 [POR], G0 is the 1st gate output channel, gate output sequence is G0,G1, G2, G3, ... GD=1, G1 is the 1st gate output channel, gate output sequence is G1, G0, G3, G2, ... B[1]: SM Change scanning order of gate driver. SM=0 [POR], G0, G1, G2, G3...295 (left and right gate interlaced) SM=1, G0, G2, G4 ...G294, G1, G3, ...G295 B[0]: TB TB = 0 [POR], scan from G0 to G295 TB = 1, scan from G295 to G0.																																																							
0	0	03	0	0	0	0	0	0	1	1	Gate Driving voltage Control	Set Gate driving voltage A[4:0] = 00h [POR] VGH setting from 10V to 20V																																																							
0	1		0	0	0	A ₄	A ₃	A ₂	A ₁	A ₀		<table><tr><th>A[4:0]</th><th>VGH</th><th>A[4:0]</th><th>VGH</th></tr><tr><td>00h</td><td>20</td><td>0Dh</td><td>15</td></tr><tr><td>03h</td><td>10</td><td>0Eh</td><td>15.5</td></tr><tr><td>04h</td><td>10.5</td><td>0Fh</td><td>16</td></tr><tr><td>05h</td><td>11</td><td>10h</td><td>16.5</td></tr><tr><td>06h</td><td>11.5</td><td>11h</td><td>17</td></tr><tr><td>07h</td><td>12</td><td>12h</td><td>17.5</td></tr><tr><td>08h</td><td>12.5</td><td>13h</td><td>18</td></tr><tr><td>07h</td><td>12</td><td>14h</td><td>18.5</td></tr><tr><td>08h</td><td>12.5</td><td>15h</td><td>19</td></tr><tr><td>09h</td><td>13</td><td>16h</td><td>19.5</td></tr><tr><td>0Ah</td><td>13.5</td><td>17h</td><td>20</td></tr><tr><td>0Bh</td><td>14</td><td>Other</td><td>NA</td></tr><tr><td>0Ch</td><td>14.5</td><td></td><td></td></tr></table>	A[4:0]	VGH	A[4:0]	VGH	00h	20	0Dh	15	03h	10	0Eh	15.5	04h	10.5	0Fh	16	05h	11	10h	16.5	06h	11.5	11h	17	07h	12	12h	17.5	08h	12.5	13h	18	07h	12	14h	18.5	08h	12.5	15h	19	09h	13	16h	19.5	0Ah	13.5	17h	20	0Bh	14	Other	NA	0Ch	14.5	
A[4:0]	VGH	A[4:0]	VGH																																																																
00h	20	0Dh	15																																																																
03h	10	0Eh	15.5																																																																
04h	10.5	0Fh	16																																																																
05h	11	10h	16.5																																																																
06h	11.5	11h	17																																																																
07h	12	12h	17.5																																																																
08h	12.5	13h	18																																																																
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08h	12.5	15h	19																																																																
09h	13	16h	19.5																																																																
0Ah	13.5	17h	20																																																																
0Bh	14	Other	NA																																																																
0Ch	14.5																																																																		

Command Table

RW# D/C# Hex D7 D6 D5 D4 D3 D2 D1 D0											Command	Description																	
0	0	04	0	0	0	0	0	1	0	0	Source Driving voltage Control	Set Source driving voltage A[7:0] = 41h [POR], VSH1 at 15V B[7:0] = A8h [POR], VSH2 at 5V. C[7:0] = 32h [POR], VSL at -15V Remark: VSH1>=VSH2																	
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																			
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																			
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																			
A[7]/B[7] = 1, VSH1/VSH2 voltage setting from 2.4V to 8.8V											A[7]/B[7] = 0, VSH1/VSH2 voltage setting from 9V to 17V		C[7] = 0, VSL setting from -5V to -17V																
A/B[7:0]			VSH1/VSH2			A/B[7:0]			VSH1/VSH2			C[7:0]			VSL														
8Eh			2.4			AFh			5.7			23h			9			3Ch			14			0Ah			-5		
8Fh			2.5			B0h			5.8			24h			9.2			3Dh			14.2			0Ch			-5.5		
90h			2.6			B1h			5.9			25h			9.4			3Eh			14.4			0Eh			-6		
91h			2.7			B2h			6			26h			9.6			3Fh			14.6			10h			-6.5		
92h			2.8			B3h			6.1			27h			9.8			40h			14.8			12h			-7		
93h			2.9			B4h			6.2			28h			10			41h			15			14h			-7.5		
94h			3			B5h			6.3			29h			10.2			42h			15.2			16h			-8		
95h			3.1			B6h			6.4			2Ah			10.4			43h			15.4			18h			-8.5		
96h			3.2			B7h			6.5			2Bh			10.6			44h			15.6			1Ah			-9		
97h			3.3			B8h			6.6			2Ch			10.8			45h			15.8			1Ch			-9.5		
98h			3.4			B9h			6.7			2Dh			11			46h			16			1Eh			-10		
99h			3.5			BAh			6.8			2Eh			11.2			47h			16.2			20h			-10.5		
9Ah			3.6			BBh			6.9			2Fh			11.4			48h			16.4			22h			-11		
9Bh			3.7			BCh			7			30h			11.6			49h			16.6			24h			-11.5		
9Ch			3.8			BDh			7.1			31h			11.8			4Ah			16.8			26h			-12		
9Dh			3.9			BEh			7.2			32h			12			4Bh			17			28h			-12.5		
9Eh			4			BFh			7.3			33h			12.2			Other			NA			2Ah			-13		
9Fh			4.1			C0h			7.4			34h			12.4									2Ch			-13.5		
A0h			4.2			C1h			7.5			35h			12.6									2Eh			-14		
A1h			4.3			C2h			7.6			36h			12.8									30h			-14.5		
A2h			4.4			C3h			7.7			37h			13									32h			-15		
A3h			4.5			C4h			7.8			38h			13.2									34h			-15.5		
A4h			4.6			C5h			7.9			39h			13.4									36h			-16		
A5h			4.7			C6h			8			3Ah			13.6									38h			-16.5		
A6h			4.8			C7h			8.1			3Bh			13.8									3Ah			-17		
A7h			4.9			C8h			8.2															Other			NA		
A8h			5			C9h			8.3																				
A9h			5.1			CAh			8.4																				
AAh			5.2			CBh			8.5																				
ABh			5.3			CCh			8.6																				
ACh			5.4			CDh			8.7																				
ADh			5.5			CEh			8.8																				
AEh			5.6			Other			NA																				

0	0	08	0	0	0	0	1	0	0	0	Initial Code Setting OTP Program	Program Initial Code Setting
												The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.

0	0	09	0	0	0	0	1	0	0	1	Write Register for Initial Code Setting	Write Register for Initial Code Setting Selection A[7:0] ~ D[7:0]: Reserved Details refer to Application Notes of Initial Code Setting
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		
0	0	0A	0	0	0	0	1	0	1	0	Read Register for Initial Code Setting	Read Register for Initial Code Setting

Command Table																																																																				
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																								
0	0	0C	0	0	0	0	1	1	0	0	Booster Soft start Control	Booster Enable with Phase 1, Phase 2 and Phase 3 for soft start current and duration setting. A[7:0] -> Soft start setting for Phase1 = 8Bh [POR] B[7:0] -> Soft start setting for Phase2 = 9Ch [POR] C[7:0] -> Soft start setting for Phase3 = 96h [POR] D[7:0] -> Duration setting = 0Fh [POR] Bit Description of each byte: A[6:0] / B[6:0] / C[6:0]: <table><tr><th>Bit[6:4]</th><th>Driving Strength Selection</th></tr><tr><td>000</td><td>1(Weakest)</td></tr><tr><td>001</td><td>2</td></tr><tr><td>010</td><td>3</td></tr><tr><td>011</td><td>4</td></tr><tr><td>100</td><td>5</td></tr><tr><td>101</td><td>6</td></tr><tr><td>110</td><td>7</td></tr><tr><td>111</td><td>8(Strongest)</td></tr></table> <table><tr><th>Bit[3:0]</th><th>Min Off Time Setting of GDR [Time unit]</th></tr><tr><td>0000 ~ 0011</td><td>NA</td></tr><tr><td>0100</td><td>2.6</td></tr><tr><td>0101</td><td>3.2</td></tr><tr><td>0110</td><td>3.9</td></tr><tr><td>0111</td><td>4.6</td></tr><tr><td>1000</td><td>5.4</td></tr><tr><td>1001</td><td>6.3</td></tr><tr><td>1010</td><td>7.3</td></tr><tr><td>1011</td><td>8.4</td></tr><tr><td>1100</td><td>9.8</td></tr><tr><td>1101</td><td>11.5</td></tr><tr><td>1110</td><td>13.8</td></tr><tr><td>1111</td><td>16.5</td></tr></table> D[5:0]: duration setting of phase D[5:4]: duration setting of phase 3 D[3:2]: duration setting of phase 2 D[1:0]: duration setting of phase 1 <table><tr><th>Bit[1:0]</th><th>Duration of Phase [Approximation]</th></tr><tr><td>00</td><td>10ms</td></tr><tr><td>01</td><td>20ms</td></tr><tr><td>10</td><td>30ms</td></tr><tr><td>11</td><td>40ms</td></tr></table>	Bit[6:4]	Driving Strength Selection	000	1(Weakest)	001	2	010	3	011	4	100	5	101	6	110	7	111	8(Strongest)	Bit[3:0]	Min Off Time Setting of GDR [Time unit]	0000 ~ 0011	NA	0100	2.6	0101	3.2	0110	3.9	0111	4.6	1000	5.4	1001	6.3	1010	7.3	1011	8.4	1100	9.8	1101	11.5	1110	13.8	1111	16.5	Bit[1:0]	Duration of Phase [Approximation]	00	10ms	01	20ms	10	30ms	11	40ms
Bit[6:4]	Driving Strength Selection																																																																			
000	1(Weakest)																																																																			
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11	40ms																																																																			
0	1		1	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																										
0	1		1	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																																																										
0	1		1	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																																																										
0	1		0	0	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀																																																										
0	0	10	0	0	0	1	0	0	0	0	Deep Sleep mode	Deep Sleep mode Control: <table><tr><th>A[1:0] :</th><th>Description</th></tr><tr><td>00</td><td>Normal Mode [POR]</td></tr><tr><td>01</td><td>Enter Deep Sleep Mode 1</td></tr><tr><td>11</td><td>Enter Deep Sleep Mode 2</td></tr></table> After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver	A[1:0] :	Description	00	Normal Mode [POR]	01	Enter Deep Sleep Mode 1	11	Enter Deep Sleep Mode 2																																																
A[1:0] :	Description																																																																			
00	Normal Mode [POR]																																																																			
01	Enter Deep Sleep Mode 1																																																																			
11	Enter Deep Sleep Mode 2																																																																			
0	1		0	0	0	0	0	0	A ₁	A ₀																																																										

0	0	11	0	0	0	1	0	0	0	1	Data Entry mode setting	<p>Define data entry sequence A[2:0] = 011 [POR]</p> <p>A [1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 –Y decrement, X decrement, 01 –Y decrement, X increment, 10 –Y increment, X decrement, 11 –Y increment, X increment [POR]</p> <p>A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR] AM = 1, the address counter is updated in the Y direction.</p>
0	1		0	0	0	0	0	A ₂	A ₁	A ₀		
0	0	12	0	0	0	1	0	0	1	0	SW RESET	<p>It resets the commands and parameters to their S/W Reset default values except R10h-Deep Sleep Mode</p> <p>During operation, BUSY pad will output high.</p> <p>Note: RAM are unaffected by this command.</p>
0	0	14	0	0	0	1	0	1	0	0	HV Ready Detection	<p>HV ready detection A[7:0] = 00h [POR] The command required CLKEN=1 and ANALOGEN=1. Refer to Register 0x22 for detail. After this command initiated, HV Ready detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).</p>
0	1		0	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀		<p>A[6:4]=n for cool down duration: 10ms x (n+1) A[2:0]=m for number of Cool Down Loop to detect. The max HV ready duration is 10ms x (n+1) x (m) HV ready detection will be trigger after each cool down time. The detection will be completed when HV is ready. For 1 shot HV ready detection, A[7:0] can be set as 00h.</p>

0	0	15	0	0	0	1	0	1	0	1	VCI Detection	VCI Detection A[2:0] = 100 [POR] , Detect level at 2.3V A[2:0] : VCI level Detect <table><tr><td>A[2:0]</td><td>VCI level</td></tr><tr><td>011</td><td>2.2V</td></tr><tr><td>100</td><td>2.3V</td></tr><tr><td>101</td><td>2.4V</td></tr><tr><td>110</td><td>2.5V</td></tr><tr><td>111</td><td>2.6V</td></tr><tr><td>Other</td><td>NA</td></tr></table> The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. After this command initiated, VCI detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).	A[2:0]	VCI level	011	2.2V	100	2.3V	101	2.4V	110	2.5V	111	2.6V	Other	NA
A[2:0]	VCI level																									
011	2.2V																									
100	2.3V																									
101	2.4V																									
110	2.5V																									
111	2.6V																									
Other	NA																									
0	1		0	0	0	0	0	A ₂	A ₁	A ₀																
0	0	18	0	0	0	1	1	0	0	0	Temperature Sensor Control	Temperature Sensor Selection A[7:0] = 48h [POR], external temperature sensor A[7:0] = 80h Internal temperature sensor														
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																
0	0	1A	0	0	0	1	1	0	1	0	Temperature Sensor Control (Write to temperature register)	Write to temperature register. A[11:0] = 7FFh [POR]														
0	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄																
0	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0																
0	0	1B	0	0	0	1	1	0	1	1	Temperature Sensor Control (Read from temperature register)	Read from temperature register.														
1	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄																
1	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0																
0	0	1C	0	0	0	1	1	1	0	0	Temperature Sensor Control (Write Command to External temperature sensor)	Write Command to External temperature sensor. A[7:0] = 00h [POR], B[7:0] = 00h [POR], C[7:0] = 00h [POR], A[7:6] <table><tr><td>A[7:6]</td><td>Select no of byte to be sent</td></tr><tr><td>00</td><td>Address + pointer</td></tr><tr><td>01</td><td>Address + pointer + 1st parameter</td></tr><tr><td>10</td><td>Address + pointer + 1st parameter + 2nd pointer</td></tr><tr><td>11</td><td>Address</td></tr></table> A[5:0] – Pointer Setting B[7:0] – 1 st parameter C[7:0] – 2 nd parameter The command required CLKEN=1. Refer to Register 0x22 for detail. After this command initiated, Write Command to external temperature sensor starts. BUSY pad will output high during operation.	A[7:6]	Select no of byte to be sent	00	Address + pointer	01	Address + pointer + 1st parameter	10	Address + pointer + 1st parameter + 2nd pointer	11	Address				
A[7:6]	Select no of byte to be sent																									
00	Address + pointer																									
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10	Address + pointer + 1st parameter + 2nd pointer																									
11	Address																									
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																
0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22h. BUSY pad will output high during operation. User should not interrupt this operation to avoid corruption of panel images.														

0	0	0	21	0	0	1	0	0	0	0	1	Display Update Control 1	RAM content option for Display Update A[7:0] = 00h [POR] B[7:0] = 00h [POR] A[7:4] Red RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> A[3:0] BW RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> B[7] Source Output Mode <table><tr><td>0</td><td>Available Source from S0 to S175</td></tr><tr><td>1</td><td>Available Source from S8 to S167</td></tr></table>	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0	Available Source from S0 to S175	1	Available Source from S8 to S167																				
0000	Normal																																																
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1	Available Source from S8 to S167																																																
0	1		B ₇	0	0	0	0	0	0	0	0																																						
0	0	22	0	0	1	0	0	0	0	1	0	Display Update Control 2	Display Update Sequence Option: Enable the stage for Master Activation A[7:0]= FFh (POR) <table><thead><tr><th>Operating sequence</th><th>Parameter (in Hex)</th></tr></thead><tbody><tr><td>Enable clock signal</td><td>80</td></tr><tr><td>Disable clock signal</td><td>01</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Enable Analog</td><td>C0</td></tr><tr><td>Disable Analog → Disable clock signal</td><td>03</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Load LUT with DISPLAY Mode 1 → Disable clock signal</td><td>91</td></tr><tr><td>Enable clock signal → Load LUT with DISPLAY Mode 2 → Disable clock signal</td><td>99</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 1 → Disable clock signal</td><td>B1</td></tr><tr><td>Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 2 → Disable clock signal</td><td>B9</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal → Enable Analog → Display with DISPLAY Mode 1 → Disable Analog → Disable OSC</td><td>C7</td></tr><tr><td>Enable clock signal → Enable Analog → Display with DISPLAY Mode 2 → Disable Analog →Disable OSC</td><td>CF</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal →Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 1 → Disable Analog → Disable OSC</td><td>F7</td></tr><tr><td>Enable clock signal →Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 2 → Disable Analog → Disable OSC</td><td>FF</td></tr></tbody></table>	Operating sequence	Parameter (in Hex)	Enable clock signal	80	Disable clock signal	01			Enable clock signal → Enable Analog	C0	Disable Analog → Disable clock signal	03			Enable clock signal → Load LUT with DISPLAY Mode 1 → Disable clock signal	91	Enable clock signal → Load LUT with DISPLAY Mode 2 → Disable clock signal	99			Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 1 → Disable clock signal	B1	Enable clock signal → Load temperature value → Load LUT with DISPLAY Mode 2 → Disable clock signal	B9			Enable clock signal → Enable Analog → Display with DISPLAY Mode 1 → Disable Analog → Disable OSC	C7	Enable clock signal → Enable Analog → Display with DISPLAY Mode 2 → Disable Analog →Disable OSC	CF			Enable clock signal →Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 1 → Disable Analog → Disable OSC	F7	Enable clock signal →Enable Analog → Load temperature value → DISPLAY with DISPLAY Mode 2 → Disable Analog → Disable OSC	FF
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0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																							
0	0	24	0	0	1	0	0	0	1	0	0	Write RAM (Black White) / RAM 0x24	After this command, data entries will be written into the BW RAM until another command is written. Address pointers will advance accordingly For Write pixel: Content of Write RAM(BW) = 1 For Black pixel: Content of Write RAM(BW) = 0																																				
0	0																																																
0	0																																																

Command Table												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	26	0	0	1	0	0	1	1	0	Write RAM (RED) / RAM 0x26	<p>After this command, data entries will be written into the RED RAM until another command is written. Address pointers will advance accordingly.</p> <p>For Red pixel: Content of Write RAM(RED) = 1 For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0</p>
0	0	27	0	0	1	0	0	1	1	1	Read RAM	<p>After this command, data read on the MCU bus will fetch data from RAM. According to parameter of Register 41h to select reading RAM0x24/ RAM0x26, until another command is written. Address pointers will advance accordingly.</p> <p>The 1st byte of data read is dummy data.</p>
0	0	28	0	0	1	0	1	0	0	0	VCOM Sense	<p>Enter VCOM sensing conditions and hold for duration defined in 29h before reading VCOM value.</p> <p>The sensed VCOM voltage is stored in register</p> <p>The command required CLKEN=1 and ANALOGEN=1</p> <p>Refer to Register 0x22 for detail.</p> <p>BUSY pad will output high during operation.</p>
0	0	29	0	0	1	0	1	0	0	1	VCOM Sense Duration	<p>Stabling time between entering VCOM sensing mode and reading acquired.</p> <p>A[3:0] = 9h, duration = 10s. VCOM sense duration = (A[3:0]+1) sec</p>
0	1		0	1	0	0	A ₃	A ₂	A ₁	A ₀		
0	0	2A	0	0	1	0	1	0	1	0	Program VCOM OTP	<p>Program VCOM register into OTP</p> <p>The command required CLKEN=1. Refer to Register 0x22 for detail.</p> <p>BUSY pad will output high during operation.</p>
0	0	2B	0	0	1	0	1	0	1	1	Write Register for VCOM Control	<p>This command is used to reduce glitch when ACVCOM toggle. Two data bytes D04h and D63h should be set for this command.</p>
0	1		0	0	0	0	0	1	0	0		
0	1		0	1	1	0	0	0	1	1		

Command Table																																																																												
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																																
0	0	2C	0	0	1	0	1	1	0	0	Write VCOM register	Write VCOM register from MCU interface A[7:0] = 00h [POR] <table><tr><td>A[7:0]</td><td>VCOM</td><td>A[7:0]</td><td>VCOM</td></tr><tr><td>08h</td><td>-0.2</td><td>44h</td><td>-1.7</td></tr><tr><td>0Ch</td><td>-0.3</td><td>48h</td><td>-1.8</td></tr><tr><td>10h</td><td>-0.4</td><td>4Ch</td><td>-1.9</td></tr><tr><td>14h</td><td>-0.5</td><td>50h</td><td>-2</td></tr><tr><td>18h</td><td>-0.6</td><td>54h</td><td>-2.1</td></tr><tr><td>1Ch</td><td>-0.7</td><td>58h</td><td>-2.2</td></tr><tr><td>20h</td><td>-0.8</td><td>5Ch</td><td>-2.3</td></tr><tr><td>24h</td><td>-0.9</td><td>60h</td><td>-2.4</td></tr><tr><td>28h</td><td>-1</td><td>64h</td><td>-2.5</td></tr><tr><td>2Ch</td><td>-1.1</td><td>68h</td><td>-2.6</td></tr><tr><td>30h</td><td>-1.2</td><td>6Ch</td><td>-2.7</td></tr><tr><td>34h</td><td>-1.3</td><td>70h</td><td>-2.8</td></tr><tr><td>38h</td><td>-1.4</td><td>74h</td><td>-2.9</td></tr><tr><td>3Ch</td><td>-1.5</td><td>78h</td><td>-3</td></tr><tr><td>40h</td><td>-1.6</td><td>Other</td><td>NA</td></tr></table>	A[7:0]	VCOM	A[7:0]	VCOM	08h	-0.2	44h	-1.7	0Ch	-0.3	48h	-1.8	10h	-0.4	4Ch	-1.9	14h	-0.5	50h	-2	18h	-0.6	54h	-2.1	1Ch	-0.7	58h	-2.2	20h	-0.8	5Ch	-2.3	24h	-0.9	60h	-2.4	28h	-1	64h	-2.5	2Ch	-1.1	68h	-2.6	30h	-1.2	6Ch	-2.7	34h	-1.3	70h	-2.8	38h	-1.4	74h	-2.9	3Ch	-1.5	78h	-3	40h	-1.6	Other	NA
A[7:0]	VCOM		A[7:0]	VCOM																																																																								
08h	-0.2	44h	-1.7																																																																									
0Ch	-0.3	48h	-1.8																																																																									
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1Ch	-0.7	58h	-2.2																																																																									
20h	-0.8	5Ch	-2.3																																																																									
24h	-0.9	60h	-2.4																																																																									
28h	-1	64h	-2.5																																																																									
2Ch	-1.1	68h	-2.6																																																																									
30h	-1.2	6Ch	-2.7																																																																									
34h	-1.3	70h	-2.8																																																																									
38h	-1.4	74h	-2.9																																																																									
3Ch	-1.5	78h	-3																																																																									
40h	-1.6	Other	NA																																																																									
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																																		
0	0	2D	0	0	1	0	1	1	0	1	OTP Register Read for Display Option	Read Register for Display Option: A[7:0]: VCOM OTP Selection (Command 0x37, Byte A) B[7:0]: VCOM Register (Command 0x2C) C[7:0]~G[7:0]: Display Mode (Command 0x37, Byte B to Byte F) [5 bytes] H[7:0]~K[7:0]: Waveform Version (Command 0x37, Byte G to Byte J) [4 bytes]																																																																
1	1			A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁			A ₀																																																															
1	1			B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁			B ₀																																																															
1	1			C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁			C ₀																																																															
1	1			D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁			D ₀																																																															
1	1			E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁			E ₀																																																															
1	1			F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁			F ₀																																																															
1	1			G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁			G ₀																																																															
1	1			H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁			H ₀																																																															
1	1			I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁			I ₀																																																															
1	1			J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁			J ₀																																																															
1	1			K ₇	K ₆	K ₅	K ₄	K ₃	K ₂	K ₁			K ₀																																																															
0	0	2E	0	0	1	0	1	1	1	0	User ID Read	Read 10 Byte User ID stored in OTP: A[7:0]~J[7:0]: UserID (R38, Byte A and Byte J) [10 bytes]																																																																
1	1			A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁			A ₀																																																															
1	1			B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁			B ₀																																																															
1	1			C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁			C ₀																																																															
1	1			D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁			D ₀																																																															
1	1			E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁			E ₀																																																															
1	1			F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁			F ₀																																																															
1	1			G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁			G ₀																																																															
1	1			H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁			H ₀																																																															
1	1			I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁			I ₀																																																															
1	1			J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁			J ₀																																																															
1	1																																																																											
0	0	2F	0	0	1	0	1	1	1	1	Status Bit Read	Read IC status Bit [POR 0x01] A[5]: HV Ready Detection flag [POR=0] 0: Ready 1: Not Ready A[4]: VCI Detection flag [POR=0] 0: Normal 1: VCI lower than the Detect level A[3]: [POR=0] A[2]: Busy flag [POR=0] 0: Normal 1: BUSY A[1:0]: Chip ID [POR=01] Remark: A[5] and A[4] status are not valid after RESET, they need to be initiated by command 0x14 and command 0x15 respectively.																																																																
1	1			0	0	A ₅	A ₄	0	0	A ₁			A ₀																																																															

0	0	30	0	0	1	1	0	0	0	0	Program WS OTP	<p>Program OTP of Waveform Setting The contents should be written into RAM before sending this command.</p> <p>The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.</p>
0	0	31	0	0	1	1	0	0	0	1	Load WS OTP	<p>Load OTP of Waveform Setting</p> <p>The command required CLKEN=1. Refer to Register 0x22 for detail.</p> <p>BUSY pad will output high during operation.</p>
0	0	32	0	0	1	1	0	0	1	0	Write LUT register	<p>Write LUT register from MCU interface [153 bytes], which contains the content of VS[nX-LUTm], TP[nX], RP[n], SR[nXY], FR[n] and XON[nXY] Refer to Session 6.7 WAVEFORM SETTING</p>
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		:	:	:	:	:	:	:	:		
0	1			
0	0	34	0	0	1	1	0	1	0	0	CRC calculation	<p>CRC calculation command For details, please refer to SSD1680 application note.</p> <p>BUSY pad will output high during operation.</p>
0	0	35	0	0	1	1	0	1	0	1	CRC Status Read	<p>CRC Status Read A[15:0] is the CRC read out value</p>
1	1		A ₁₅	A ₁₄	A ₁₃	A ₁₂	A ₁₁	A ₁₀	A ₉	A ₈		
1	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	0	36	0	0	1	1	0	1	1	0	Program OTP selection	<p>Program OTP Selection according to the OTP Selection Control [R37h and R38h]</p> <p>The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.</p>
0	0	37	0	0	1	1	0	1	1	1	Write Register for Display Option	<p>Write Register for Display Option A[7] Spare VCOM OTP selection 0: Default [POR] 1: Spare</p> <p>B[7:0] Display Mode for WS[7:0] C[7:0] Display Mode for WS[15:8] D[7:0] Display Mode for WS[23:16] E[7:0] Display Mode for WS[31:24] F[3:0] Display Mode for WS[35:32] 0: Display Mode 1 1: Display Mode 2</p> <p>F[6]: PingPong for Display Mode 2 0: RAM Ping-Pong disable [POR] 1: RAM Ping-Pong enable</p> <p>G[7:0]~J[7:0] module ID /waveform version.</p> <p>Remarks: 1) A[7:0]~J[7:0] can be stored in OTP 2) RAM Ping-Pong function is not support for Display Mode 1</p>
0	1		A ₇	0	0	0	0	0	0	0		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀		
0	1		0	F ₆	0	0	F ₃	F ₂	F ₁	F ₀		
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀		
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀		
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀		
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀		

0	0	38	0	0	1	1	1	0	0	0	Write Register for User ID A[7:0]~J[7:0]: UserID [10 bytes] Remarks: A[7:0]~J[7:0] can be stored in OTP																																				
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																					
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																																					
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																																					
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀																																					
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀																																					
0	1		F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁	F ₀																																					
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀																																					
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀																																					
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀																																					
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀																																					
0	0	39	0	0	1	1	1	0	0	1	OTP program mode A[1:0] = 00: Normal Mode [POR] A[1:0] = 11: Internal generated OTP programming voltage Remark: User is required to EXACTLY follow the reference code sequences																																				
0	1		0	0	0	0	0	0	A ₁	A ₀																																					
0	0	3C	0	0	1	1	1	1	0	0	Border Waveform Control Select border waveform for VBD A[7:0] = C0h [POR], set VBD as HiZ. A [7:6] :Select VBD option <table><tr><td>A[7:6]</td><td>Select VBD as</td></tr><tr><td>00</td><td>GS Transition, Defined in A[2] and A[1:0]</td></tr><tr><td>01</td><td>Fix Level, Defined in A[5:4]</td></tr><tr><td>10</td><td>VCOM</td></tr><tr><td>11[POR]</td><td>HiZ</td></tr></table> A [5:4] Fix Level Setting for VBD <table><tr><td>A[5:4]</td><td>VBD level</td></tr><tr><td>00</td><td>VSS</td></tr><tr><td>01</td><td>VSH1</td></tr><tr><td>10</td><td>VSL</td></tr><tr><td>11</td><td>VSH2</td></tr></table> A[2] GS Transition control <table><tr><td>A[2]</td><td>GS Transition control</td></tr><tr><td>0</td><td>Follow LUT (Output VCOM @ RED)</td></tr><tr><td>1</td><td>Follow LUT</td></tr></table> A [1:0] GS Transition setting for VBD <table><tr><td>A[1:0]</td><td>VBD Transition</td></tr><tr><td>00</td><td>LUT0</td></tr><tr><td>01</td><td>LUT1</td></tr><tr><td>10</td><td>LUT2</td></tr><tr><td>11</td><td>LUT3</td></tr></table>	A[7:6]	Select VBD as	00	GS Transition, Defined in A[2] and A[1:0]	01	Fix Level, Defined in A[5:4]	10	VCOM	11[POR]	HiZ	A[5:4]	VBD level	00	VSS	01	VSH1	10	VSL	11	VSH2	A[2]	GS Transition control	0	Follow LUT (Output VCOM @ RED)	1	Follow LUT	A[1:0]	VBD Transition	00	LUT0	01	LUT1	10	LUT2	11	LUT3
A[7:6]	Select VBD as																																														
00	GS Transition, Defined in A[2] and A[1:0]																																														
01	Fix Level, Defined in A[5:4]																																														
10	VCOM																																														
11[POR]	HiZ																																														
A[5:4]	VBD level																																														
00	VSS																																														
01	VSH1																																														
10	VSL																																														
11	VSH2																																														
A[2]	GS Transition control																																														
0	Follow LUT (Output VCOM @ RED)																																														
1	Follow LUT																																														
A[1:0]	VBD Transition																																														
00	LUT0																																														
01	LUT1																																														
10	LUT2																																														
11	LUT3																																														
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																					
0	0	3F	0	0	1	1	1	1	1	1	End Option (EOPT) Option for LUT end A[7:0]= 02h [POR] <table><tr><td>22h</td><td>Normal.</td></tr><tr><td>07h</td><td>Source output level keep previous output before power off</td></tr></table>	22h	Normal.	07h	Source output level keep previous output before power off																																
22h	Normal.																																														
07h	Source output level keep previous output before power off																																														
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																					
0	0	41	0	1	0	0	0	0	0	1	Read RAM Option Read RAM Option A[0]= 0 [POR] 0 : Read RAM corresponding to RAM0x24 1 : Read RAM corresponding to RAM0x26																																				
0	1		0	0	0	0	0	0	0	A ₀																																					
0	0	44	0	1	0	0	0	1	0	0	Set RAM X - address Start / End position Specify the start/end positions of the window address in the X direction by an address unit for RAM A[5:0]: XSA[5:0], XStart, POR = 00h B[5:0]: XEA[5:0], XEnd, POR = 15h																																				
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																					
0	1		0	0	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																																					

0	0	45	0	1	0	0	0	1	0	1	Set Ram Y- address Start / End position	Specify the start/end positions of the window address in the Y direction by an address unit for RAM A[8:0]: YSA[8:0], YStart, POR = 000h B[8:0]: YEA[8:0], YEnd, POR = 127h																																								
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																										
0	1		0	0	0	0	0	0	0	A ₈																																										
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																																										
0	1		0	0	0	0	0	0	0	B ₈																																										
0	0	46	0	1	0	0	0	1	1	0	Auto Write RED RAM for Regular Pattern	Auto Write RED RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><td>A[6:4]</td><td>Height</td><td>A[6:4]</td><td>Height</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><td>A[2:0]</td><td>Width</td><td>A[2:0]</td><td>Width</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> BUSY pad will output high during operation.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
000	8	100	128																																																	
001	16	101	256																																																	
010	32	110	296																																																	
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A[2:0]	Width	A[2:0]	Width																																																	
000	8	100	128																																																	
001	16	101	176																																																	
010	32	110	NA																																																	
011	64	111	NA																																																	
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										
0	0	47	0	1	0	0	0	1	1	1	Auto Write B/W RAM for Regular Pattern	Auto Write B/W RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><td>A[6:4]</td><td>Height</td><td>A[6:4]</td><td>Height</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><td>A[2:0]</td><td>Width</td><td>A[2:0]</td><td>Width</td></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> During operation, BUSY pad will output high.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
000	8	100	128																																																	
001	16	101	256																																																	
010	32	110	296																																																	
011	64	111	NA																																																	
A[2:0]	Width	A[2:0]	Width																																																	
000	8	100	128																																																	
001	16	101	176																																																	
010	32	110	NA																																																	
011	64	111	NA																																																	
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										
0	0	4E	0	1	0	0	1	1	1	0	Set RAM X address counter	Make initial settings for the RAM X address in the address counter (AC) A[5:0]: 00h [POR].																																								
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																										
0	0	4F	0	1	0	0	1	1	1	1	Set RAM Y address counter	Make initial settings for the RAM Y address in the address counter (AC) A[8:0]: 000h [POR].																																								
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																										
0	1		0	0	0	0	0	0	0	A ₈																																										
0	0	7F	0	1	1	1	1	1	1	1	NOP	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read Commands.																																								

8.Optical Specifications

Measurements are made with that the illumination is under an angle of 45 degree, the detection is perpendicular unless otherwise specified

Symbol	Parameter	Conditions	Min	Typ.	Max	Units	Notes
R	White Reflectivity	White	30	35	-	%	8-1
CR	Contrast Ratio	Indoor	8:1		-		8-2
GN	2Grey Level	-		$DS+(WS-DS)*n(m-1)$			8-3
T update	Image update time	at 25 °C		3	-	sec	
Life		Topr		1000000times or 5years			

Notes:

8-1. Luminance meter: Eye-One Pro Spectrophotometer.

8-2. CR=Surface Reflectance with all white pixel/Surface Reflectance withall black pixels.

8-3 WS: White state, DS: Dark state

9. Handling, Safety and Environment Requirements

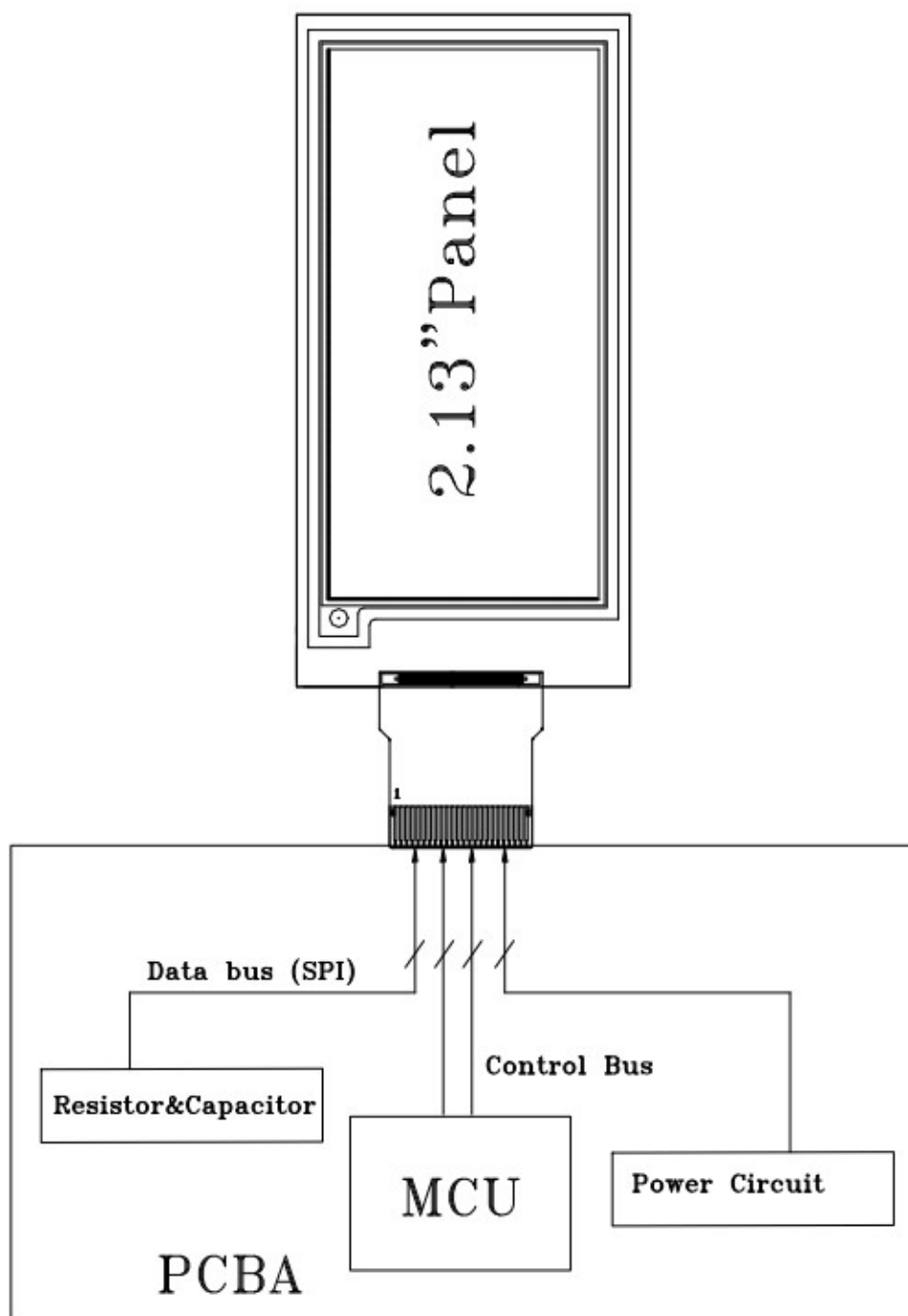
Warning	
<p>The display glass may break when it is dropped or bumped on a hard surface. Handle with care. Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.</p>	
Caution	
<p>The display module should not be exposed to harmful gases, such as aalkaligases,whichcorrodeelectronic components. Disassembling the display module.</p> <p>Disassembling the display module can cause permanent damage and invalidates the warranty agreements.</p> <p>Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.</p>	
Data sheet status	
Product specification	This data sheet contains final product specifications.
Limiting values	
<p>Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134).Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or at any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.</p>	
Application information	
<p>Where application information is given, it is advisory and does not form part of the specification.</p>	

10. Reliability test

NO	Test items	Test condition
1	Low-Temperature Storage	T = -25°C, 240 h Test in white pattern
2	High-Temperature Storage	T=70° C, RH=40%, 240h Test in white pattern
3	High-Temperature Operation	T=50° C, RH=35%, 240h
4	Low-Temperature Operation	0° C, 240h
5	High-Temperature, High-Humidity Operation	T=40° C, RH=80%, 240h
6	High Temperature, High Humidity Storage	T=50° C, RH=80%, 240h Test in white pattern
7	Temperature Cycle	1 cycle:[-25° C 30min]→[+70 ° C 30 min] : 50 cycles Test in white pattern
8	UV exposure Resistance	765W/m ² for 168hrs, 40 °C Test in white pattern
9	ESD Gun	Air+/-15KV;Contact+/-8KV (Test finished product shell, not display only) Air+/-8KV;Contact+/-6KV (Naked EPD display, no including IC and FPC area) Air+/-4KV;Contact+/-2KV (Naked EPD display, including IC and FPC area)

Note: Put in normal temperature for 1hour after test finished, display performance is ok.

11. Block Diagram



3.3V

C4 4.7uF/25V

L1 47nH 500mA

Q1 Si 1308EDL

R1 1M

R2 2.2k

GDR

RESE

C3 4.7uF/25V

D1 MBR0530

D2 MBR0530

D3 MBR0530

C5 1uF/25V

PREVGH

C2 1uF/25V

C6 1uF/25V

C7 1uF/25V

C9 1uF/25V

C10 1uF/25V

C11 1uF/25V

C12 1uF/25V

3.3V

P1

1	NC
2	GDR
3	RESE
4	NC
5	VSH2
6	TSCL
7	TSDA
8	BS
9	BUSY
10	RES
11	D/C
12	CS
13	SCLK
14	SDI
15	SDI
16	VDDIO
17	VCI
18	VSS
19	VDD
20	VPP
21	VSHI
22	VGH
23	VSL
24	VGL
	VCOM

FPC24PIN(0.5mm)

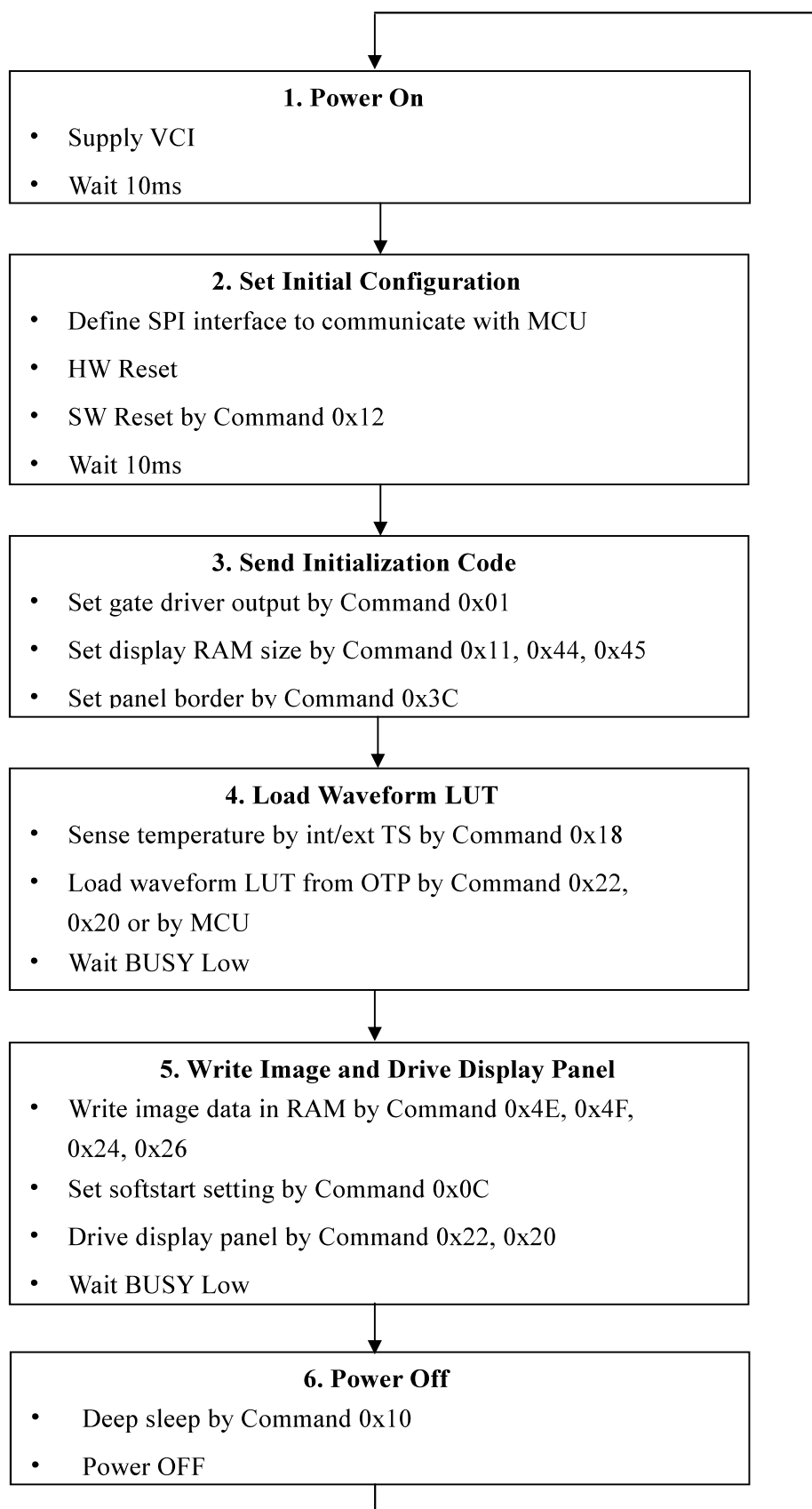
Part Name	Requirements for spare part
C1—C12	0603/0805; X5R/X7R; Voltage Rating: $\geq 25V$
R1、R2	0603/0805; 1% variation, $\geq 0.05W$
D1—D3	MBR0530: 1) Reverse DC Voltage $\geq 30V$ 2) $I_o \geq 500mA$ 3) Forward voltage $\leq 430mV$
Q1	Si1308EDL: 1) Drain-Source breakdown voltage $\geq 30V$ 2) $V_{gs(th)} \leq 1.5V$ 3) $R_{ds(on)} \leq 400m\Omega$
L1	refer to NR3015: $I_o = 500mA(max)$
P1	24pins, 0.5mm pitch

13. Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display and three-color (black, white and red/Yellow) WINSTAR Display 's E-paper Display. And it is also added the functions of USB serial port, Raspberry Pi and LED indicator light ect. DESPI Development Kit consists of the development board and the pinboard.

14. Typical Operating Sequence

14.1 Normal Operation Flow



15. Inspection condition

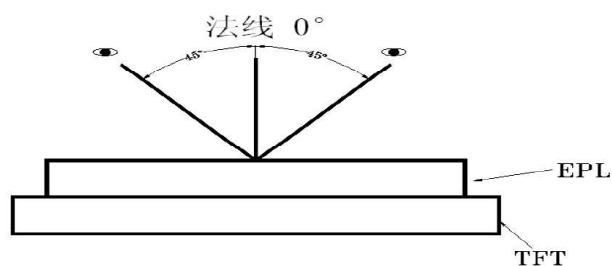
15. 1 Environment

Temperature: $25\pm 3^{\circ}\text{C}$ Humidity: $55\pm 10\%\text{RH}$

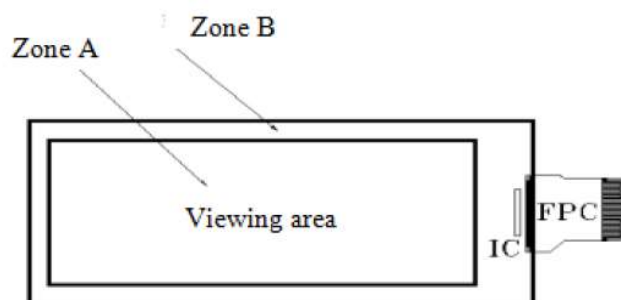
15. 2 Illuminance

Brightness: $1200\sim 1500\text{LUX}$; distance: $20\sim 30\text{CM}$; Angle: Relate 30° surround.

15.3 Inspection method


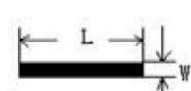


15. 4 Display area

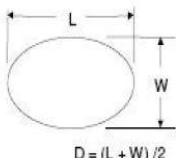
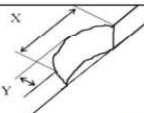
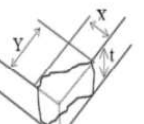
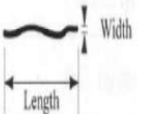





15. 5 Inspection standard

15. 5.1 Electric inspection standard

NO.	Item	Standard	Defect level	Method	Scope
1	Display	Display complete Display uniform	MA	Visual inspection	Zone A
2	Black/White spots	 $D \leq 0.25\text{mm}$, Allowed $0.25\text{mm} < D \leq 0.4\text{mm}$ 。 $N \leq 3$, and Distance $\geq 5\text{mm}$ $0.4\text{mm} < D$ Not Allow	MI		
3	Black/White spots (No switch)	 $L \leq 0.6\text{mm}$, $W \leq 0.2\text{mm}$, $N \leq 1$ $L \leq 2.0\text{mm}$, $W > 0.2\text{mm}$, Not Allow $L > 0.6\text{mm}$, Not Allow			
4	Ghost image	Allowed in switching process	MI	Visual inspection	
5	Flash spots/ Larger FPL size	Flash spots in switching, Allowed FPL size larger than viewing area, Allowed	MI	Visual/ Inspection card	Zone A Zone B
6	Display wrong/Missing	All appointed displays are showed correct	MA	Visual inspection	Zone A
7	Short circuit/ Circuit break/ Display abnormal	Not Allow			

15.5.2 Appearance inspection standard

NO.	Item	Standard	Defect level	Method	Scope
1	B/W spots /Bubble/ Foreign bodies/ Dents	 $D = (L + W) / 2$ <p> $D \leq 0.25\text{mm}$, Allowed $0.25\text{mm} < D \leq 0.4\text{mm}$, $N \leq 3$ $D > 0.4\text{mm}$, Not Allow </p>	MI	Visual inspection	Zone A
2	Glass crack	Not Allow	MA	Visual / Microscope	Zone A Zone B
3	Dirty	Allowed if can be removed	MI		Zone A Zone B
4	Chips/Scratch/ Edge crown	 <p> $X \leq 3\text{mm}$, $Y \leq 0.5\text{mm}$ And without affecting the electrode is permissible </p>  <p> $2\text{mm} \leq X$ or $2\text{mm} \leq Y$ Not Allow </p>  <p> $W \leq 0.1\text{mm}$, $L \leq 5\text{mm}$, No harm to the electrodes and $N \leq 2$ allow </p>	MI	Visual / Microscope	Zone A Zone B
5	TFT Cracks	 <p>Not Allow</p>	MA	Visual / Microscope	Zone A Zone B
6	Dirty/ foreign body	Allowed if can be removed/ allow	MI	Visual / Microscope	Zone A / Zone B
7	FPC broken/ Goldfingers oxidation/ scratch	  <p>Not Allow</p>	MA	Visual / Microscope	Zone B

8	TFT edge bulge /TFT chromatic aberration	TFT edge bulge: $X \leq 3\text{mm}$, $Y \leq 0.3\text{mm}$ Allowed TFT chromatic aberration :Allowed	MI	Visual / Microscope	Zone A Zone B
9	PCB damaged/ Poor welding/ Curl	PCB (Circuit area) damaged Not Allow PCB Poor welding Not Allow PCB Curl $\leq 1\%$	MI	Visual / Ruler	Zone B
10	Edge glue height/ Edge glue bubble	Edge Adhesives $H \leq \text{PS surface}$ (Including protect film) Edge adhesives seep in $\leq 1/2$ Margin width Length excluding Edge adhesives bubble: bubble Width $\leq 1/2$ Margin width; Length $\leq 0.5\text{mm}$ 。 $n \leq 5$			
11	Protect film	Surface scratch but not effect protect function, Allowed		Visual Inspection	
12	Silicon glue	Thickness $\leq \text{PS surface (With protect film)}$; Full cover the IC; Shape: The width on the FPC $\leq 0.5\text{mm}$ (Front) The width on the FPC $\leq 1.0\text{mm}$ (Back) smooth surface, No obvious raised.	MI	Visual Inspection	
13	Warp degree (TFT substrate)	$t \leq 2.0\text{mm}$	MI	Ruler	
14	Color difference in COM area (Silver point area)	Allowed		Visual Inspection	

16. Packing

TBD

17. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.